

# Concept 'B2B-light'

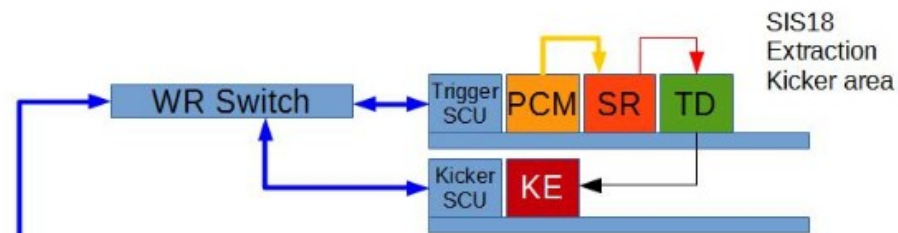
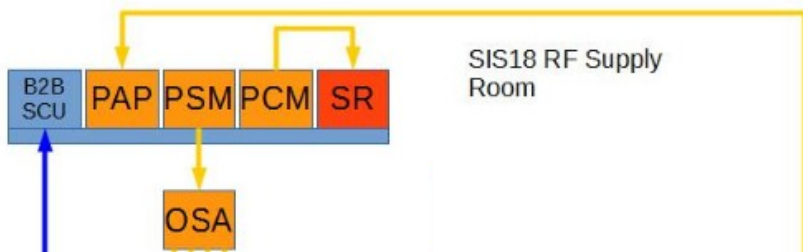
## Assumptions

- 'RF control loops' work by phase-shift
  - DDS output frequencies equal **LSA values**
    - with known corrections
    - when control loops are inactive
- (alternative: read DDS output frequencies from DDS registers)
- a FTRN can timestamp digital signals to about 1 ns
- BuTiS and GMT are **phase locked**

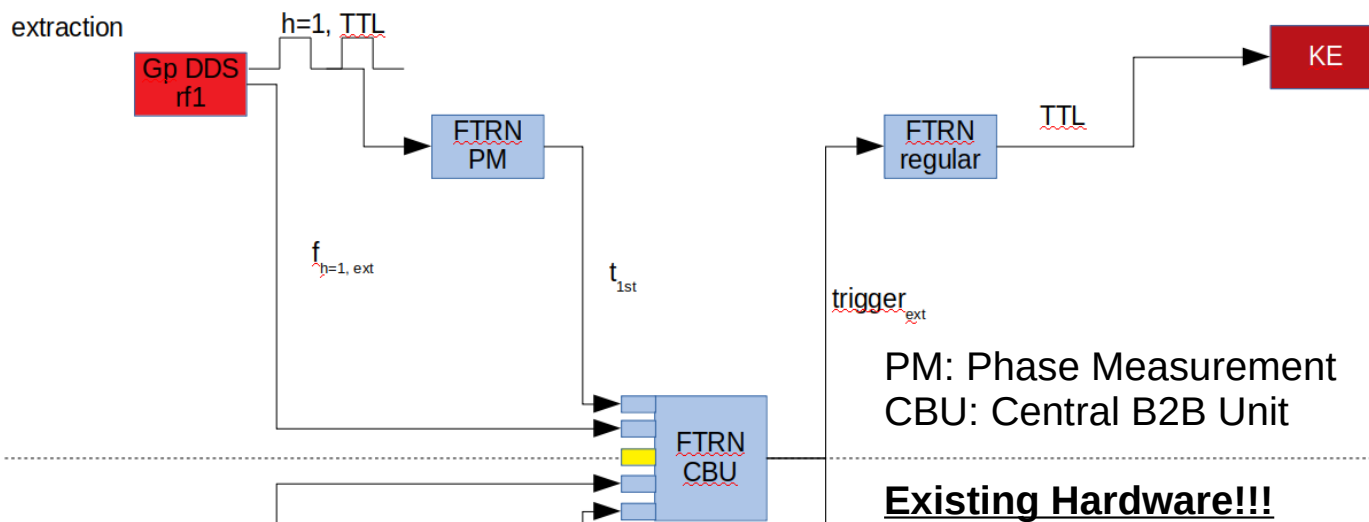
## Consequence

- DDS frequency values are **exactly** known
- error propagation (for extrapolation of a measured timestamp of 0-crossings into the future)
  - only depends on error of timestamp
  - precision of prediction is constant
- 0-crossing of h=1 signals can be predicted **forever!!!**
- precision of phase match  $\sim 1.4 * 1\text{ns}$  ( $\sim 0.5$  degree @ 1 MHz)

# B2B vs 'B2B light'



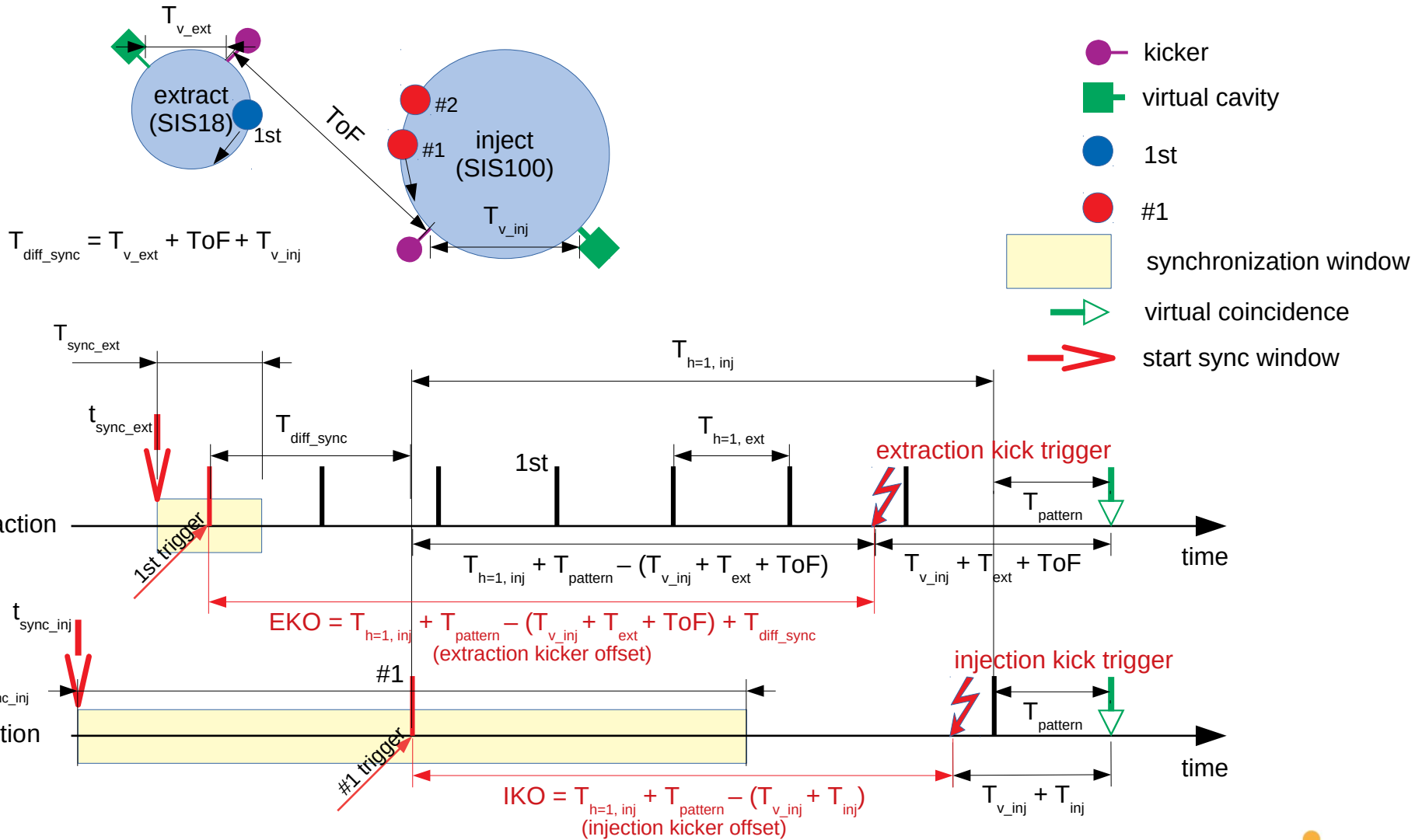
PAM: Phase Advance Measurement Module  
 PAP: Phase Advance Prediction Module  
 SR: Signal Reproduction Module  
 PCM: Phase Correction Module  
 TD: Trigger Decision Module  
 Source/Target SCUs...



PM: Phase Measurement  
 CBU: Central B2B Unit

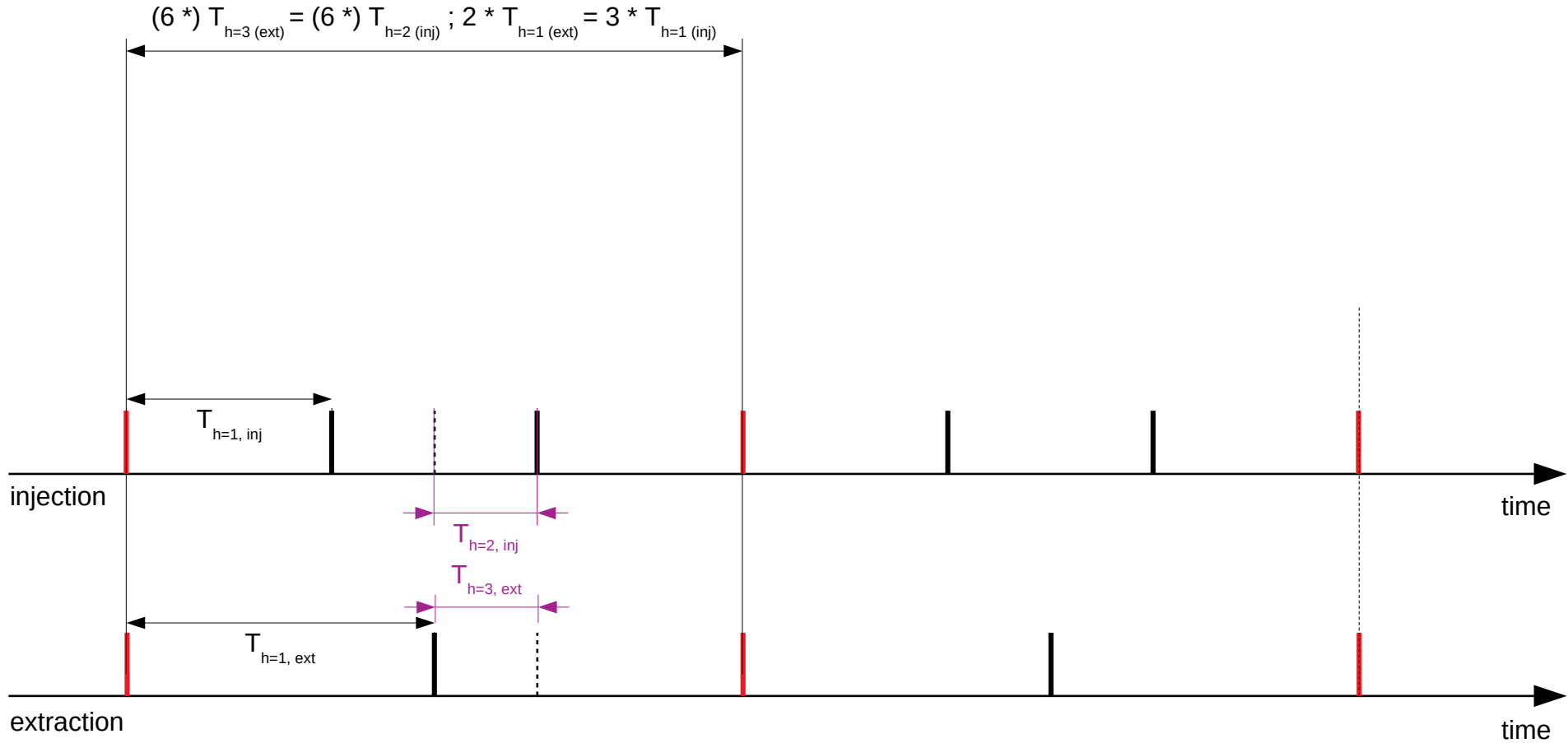
**Existing Hardware!!!**

# Extraction → Injection



# $h=3$ (ext) and $h=2$ (inj)

weird example ...



# Beating with $h=3$ (ext) and $h=2$ (inj)

$$(6 *) T_{h=3 \text{ (ext)}} < (6 *) T_{h=2 \text{ (inj)}} ; 2 * T_{h=1 \text{ (ext)}} > 3 * T_{h=1 \text{ (inj)}}$$

$$T_{D1} = T_{D0} - T_{\text{diff}}$$

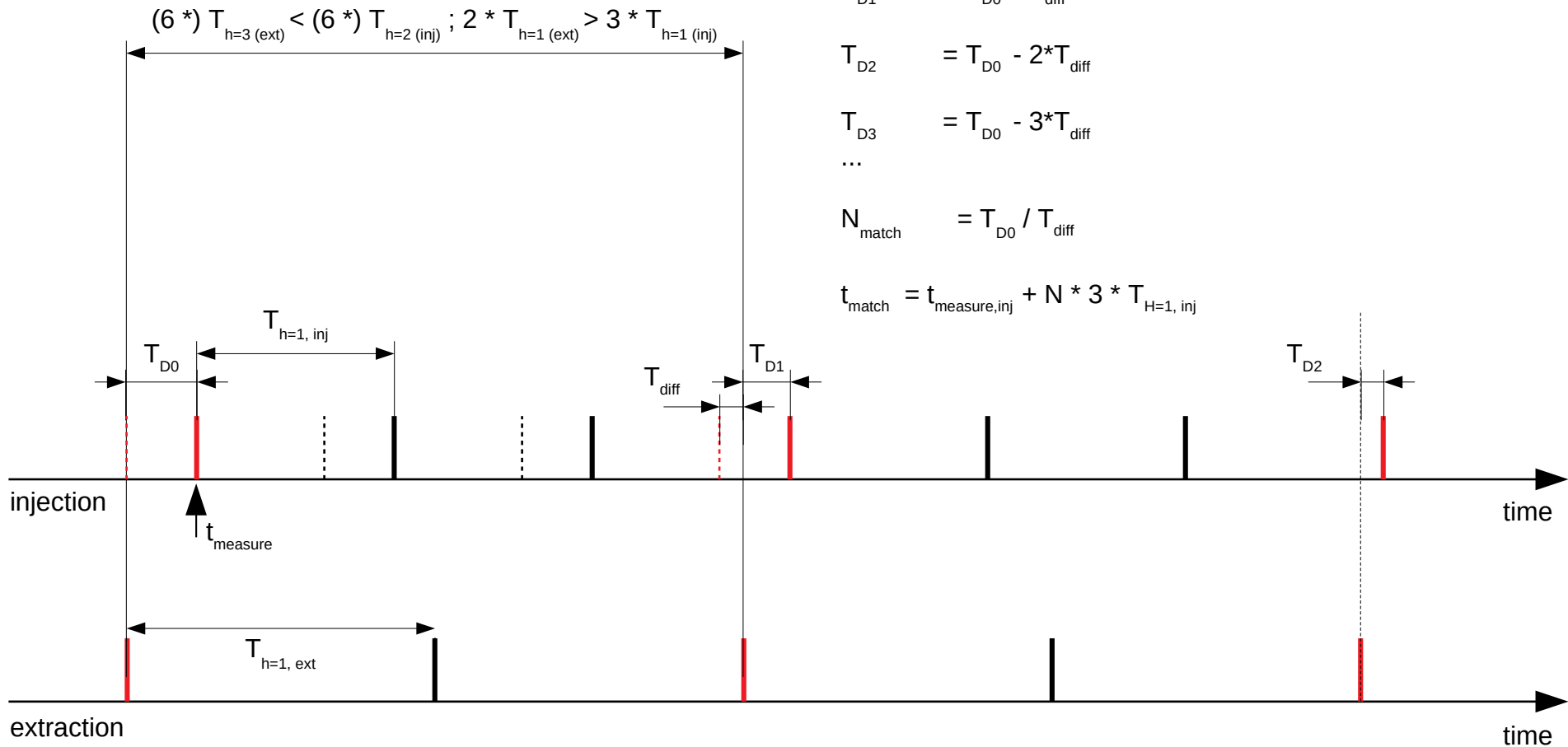
$$T_{D2} = T_{D0} - 2 * T_{\text{diff}}$$

$$T_{D3} = T_{D0} - 3 * T_{\text{diff}}$$

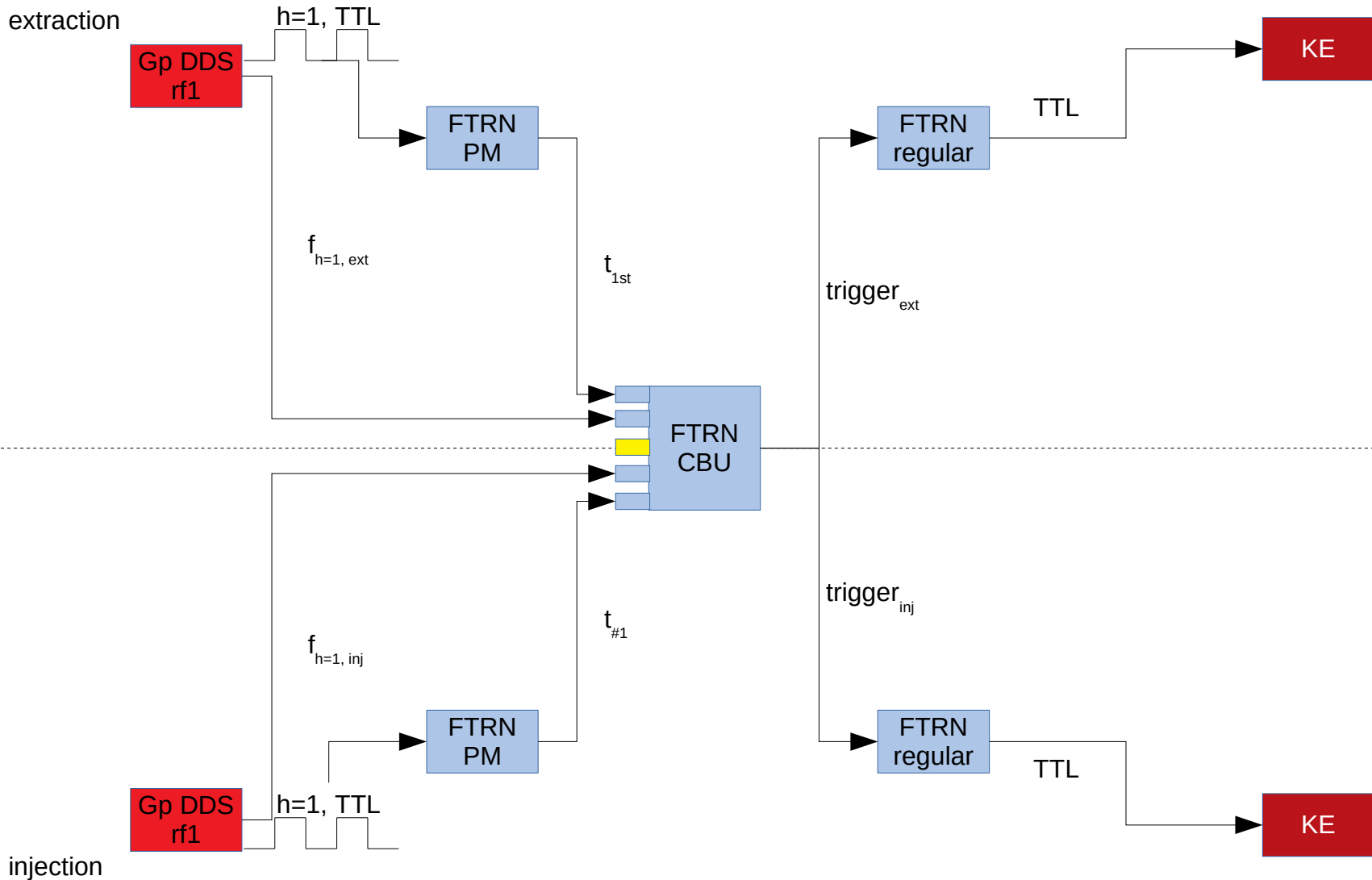
...

$$N_{\text{match}} = T_{D0} / T_{\text{diff}}$$

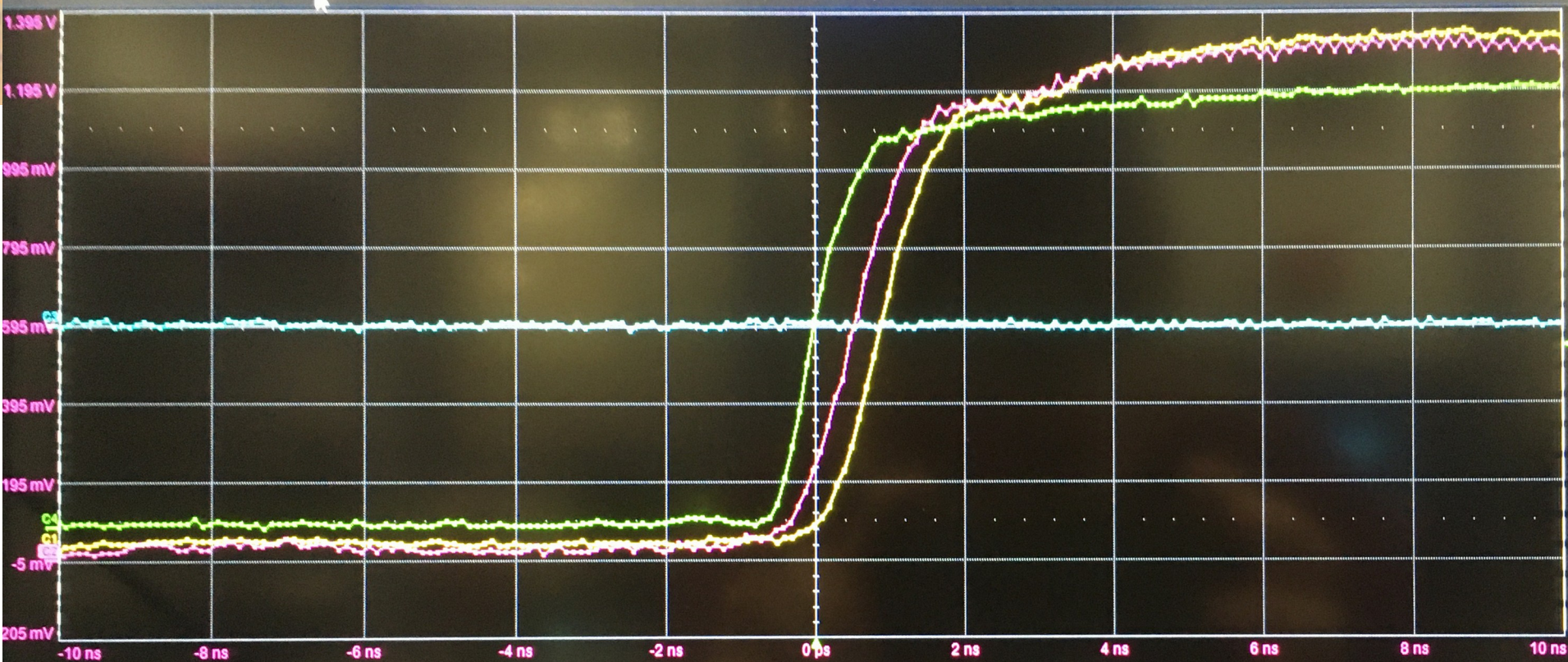
$$t_{\text{match}} = t_{\text{measure, inj}} + N * 3 * T_{H=1, \text{ inj}}$$



# Direct Kicker Trigger







Measure	P1: skew(C1,C3)	P2: skew(C2,C4)	P3: skew(C3,C4)	P4: skew(C1,C2)	P5: ---	P6: ---
Mean	---	-565 ps	---	-412 ps	---	---
Min	---	-422.6 ps	---	-44.8 ps	---	---
Max	---	-1.640 ns	---	-1.430 ns	---	---
Std	---	884 ps	---	1.563 ns	---	---
Skew	---	448.3 ps	---	472.6 ps	---	---
Count	0	963	0	963	---	---

DC1M C2 DC1M DC50 C4 DC50 +

# Kicker Trigger via TD Module

